78th Precinct Flag Football 2014 Rules Crib Sheet

Defensive Penalties				
#	Penalty	Yards	From	Down
1	OFFSIDES	5	LOS	REPLAY
2	ILLEGAL RUSH	5	LOS	REPLAY
3	TOO MANY MEN	5	LOS	REPLAY
4	ILLEGAL SUBSTITUTION	5	Los	REPLAY
5	ILLEGAL CONTACT	5	Los	AUTO 1ST
6	ILLEGAL FLAG PULL	5	SPOT	AUTO 1ST
7	PASS INTERFERENCE		SPOT	AUTO 1ST
8	ROUGHING THE PASSER	10	LOS	AUTO 1ST
9	STRIPPING	5	SPOT	AUTO 1ST
10	TACKLING	10	SPOT	AUTO 1ST
11	TACKLING IN THE CLEAR	AUTO TD & 2 PT CONVERSION		
12	UNNECESSARY ROUGHNESS / TAUNTING	10	END OF PLAY	AUTO 1ST
Offensive Penalties				
	Penalty	W		
		Yaras	From	Down
1 Pe	DELAY OF GAME	5	LOS	REPLAY
e a d.	DELAY OF GAME	5	LOS	REPLAY
2 d- 2 B	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES /	5	LOS	REPLAY
2 B a 1	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS	5 5 5	LOS LOS	REPLAY REPLAY
2 B a 1 1 4	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD	5 5 5 10	LOS LOS SPOT	REPLAY REPLAY LOSS
2 Ba 1 1 4 5	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS  ILLEGAL SCREEN	5 5 5 10 5	LOS LOS SPOT LOS	REPLAY REPLAY LOSS LOSS
2 B a a 1 1 4 5 6	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS  ILLEGAL SCREEN / BLOCK  IMPEDING THE RUSHER  FLAG GUARDING	5 5 10 5	LOS LOS SPOT LOS SPOT	REPLAY REPLAY LOSS LOSS LOSS
2 da a a a a a a a a a a a a a a a a a a	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS  ILLEGAL SCREEN / BLOCK  IMPEDING THE RUSHER  FLAG GUARDING  PASS INTEREFERENCE	5 5 10 5 5	LOS LOS SPOT LOS SPOT LOS	REPLAY REPLAY LOSS LOSS LOSS LOSS
2 ma a a a a a a a a a a a a a a a a a a	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS  ILLEGAL SCREEN / BLOCK  IMPEDING THE RUSHER  FLAG GUARDING PASS	5 5 10 5 5 10	LOS LOS SPOT LOS SPOT LOS SPOT	REPLAY REPLAY LOSS LOSS LOSS LOSS LOSS
2 ma a a a a a a a a a a a a a a a a a a	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS  ILLEGAL SCREEN / BLOCK  IMPEDING THE RUSHER  FLAG GUARDING  PASS INTEREFERENCE INTERITIONAL	5 5 10 5 10 10	LOS LOS SPOT LOS SPOT LOS SPOT LOS	REPLAY REPLAY LOSS LOSS LOSS LOSS LOSS LOSS LOSS
2 8 a a 3 1 4 5 6 7 8 9 10	DELAY OF GAME  ILLEGAL MOTION  OFFSIDES / FALSE START  CHARGING  ILLEGAL FORWARD PASS ILLEGAL SCREEN / BLOCK IMPEDING THE RUSHER  FLAG GUARDING PASS INTEREFERENCE INTENTIONAL GROUNDING ILLEGAL	5 5 10 5 10 10 5 5 5 10	LOS LOS SPOT LOS SPOT LOS SPOT LOS SPOT LOS SPOT LOS SPOT LOS	REPLAY REPLAY LOSS LOSS LOSS LOSS LOSS LOSS LOSS LOS

## General Notes About Penalties:

If a penalty is a loss of down penalty, that means that if a loss of down penalty is committed on  $1^{\text{st}}$  down, that does not mean that you lose  $2^{\text{nd}}$  down and it goes to  $3^{\text{rd}}$  down. It simply means that you will not get to replay  $1^{\text{st}}$  down even though a penalty was enforced.

If a team crosses midfield to get the first down, but a penalty puts them back behind midfield, they will **not** get the first down. For example, if team A is on offense and team B is on defense, and the ball is spotted 3 yards before the first down line, and it is second down. Team A runs a short pass that is completed, but the receiver flag guards 3 yards past midfield, that is a 5 yard penalty, so the ball would then be spotted 2 yards before midfield and it would be 3<sup>rd</sup> down since it is a loss of down penalty.

## EXTRA POINTS:

PTS FROM RUN / PASS

1 5 YARD LINE RUN ONLY

2 12 YARD LINE RUN OR PASS

INTERCEPTIONS ON EXTRA PTS CAN NOT BE RETURNED. COACH CANNOT CHANGE DECISION AFTER A PENALTY.

- •HANDOFFS, PASSES & LATERALS CAN ONLY BE COMPLETED BEHIND THE LOS
  - •ANY PART OF QB'S FOOT OVER LOS IS AN ILLEGAL FORWARD PASS PENALTY
- •NO RUN ZONES: CANNOT RUN THE BALL, MUST PASS. CAN ALSO HANDOFF OR LATERAL BUT NO RUNNING ALLOWED (BUT 7 SECOND PLAYCLOCK IS DIFFUSED)
- •IF A RUNNING PLAY IS MISTAKENLY RUN IN THE NO RUN ZONE, THE DOWN WILL BE REPLAYED; IF THIS HAPPENS IN THE LAST TWO MINUES, TIME IS PUT BACK ON THE CLOCK