



# 78th PRECINCT YOUTH COUNCIL - PONY DIVISION

# BASEBALL

## REGULAR SEASON

<b>Length of Game / Last Inning Start Time</b>	6 innings or 110 minutes from scheduled start time; no new inning after 1 hr 40 mins from scheduled start time; tied games may be played until a winner as long as no new inning starts 1 hr 40 minutes from scheduled start time.
<b>Mercy Rule</b>	5 run limit for first 3 innings, unlimited each inning thereafter except for the games when there is only coach pitching. When there is only coach pitching, there is a 5 run limit for all innings except the last when the losing home team can only score enough to tie the game.
<b>Defensive Players</b>	10 players 4 must be in outfield in outfield; all outfielders at least 15 ft beyond the infield baseline.
<b>Distances: Bases &amp; Pitching</b>	Bases:50' / Coach Pitching: 20', Player Pitching: 33'
<b>Must Use Courtesy 1st Base</b>	Yes; is used only when the runner comes from home plate.
<b>Strikes</b>	3 Strikes=out; 3 outs per inning. In all cases (even when coach is pitching), the batter cannot strikeout on a foul ball unless attempting to bunt with 2 strikes.
<b>10 Pitch Rule Coach Pitching Only</b>	During coach pitching, if the batter does not strike out, he/she can look at 10 pitches (or more if the 11th+ pitch is fouled off after 10 pitches (plus foul balls) the batter has not put the ball in play or struck out, the at bat is over with no out assessed to the batter's team.
<b>Balls to Walk; Intentional Walk</b>	6 balls for a walk, 8 if bases loaded; Intentional walks are not allowed, that pitch is a no-pitch (not a ball or strike)
<b>Batting Order</b>	Universal-all players bat; managers exchange written batting order before each game
<b>Leading &amp; Stealing, Balks</b>	No
<b>Sliding</b>	Not head first (except back to a previously acquired base); slide or avoid contact except for a play at first base
<b>Infield Fly, Dropped 3rd Strike</b>	Neither rule applies
<b>Pitching Limits: 1st 2 Scheduled Games</b>	Pitching by coach from the offensive team overhand, from kneeling or standing position; defensive team also fields pitcher to play any ball hit to him or her.
<b>Pitching Limits: Games 3 &amp; 4</b>	1st two innings identical to 1st two games, players pitch from the third inning on, but are limited to one inning of pitching, any part of an inning counts as an entire inning
<b>Pitching Limits: Games 5+</b>	Only players pitch, limit of 2 innings /game; 6 innings per 7 day period
<b>Remove Pitcher as Pitcher after hitting batters</b>	2 hit in the same inning
<b>Batter Hit by a Pitch</b>	With coach pitching, a batter hit by a pitch is a no pitch. With player pitching, batter is awarded 1st base.
<b>Advancing Bases; When Ball is Dead</b>	<u>Ball hit to outfield</u> Ball is dead once it crosses the imaginary line between the bases. Ball is live if thrown (or carried) to make a play at a base (a judgment call of the umpire). If thrown to the base, the ball is live until released by the fielder to the pitcher. <u>Ball hit to the infield</u> Ball is live until released by the fielder to the pitcher. A player cannot field a ball and throw it directly to the pitcher to stop a play. In all cases, once the ball is dead, a base runner may continue to the base to which he/she is already headed, as long as he/she was at least halfway to that base at the time the ball became dead. Otherwise the base runner must return to the prior base without risk of being put out.
<b>Run for Catcher if 2 outs</b>	Required, to be replaced by last batter to make out at bat or on base
<b>Baseballs Permitted</b>	Worth Rif 5 or equivalent approved by the 78thPYC

**RAINOUT HOTLINE: 877-407-7878**

**WEBSITE: 78pyc.org**